

## **TERMS AND CONDITIONS OF THE “HACKATHON 2022” CONTEST**

### **1. ORGANIZING COMPANY:**

The “**HACKATHON 2022**” contest (hereinafter, the “Contest”) is organized by the company **CETCO S.A.** (hereinafter, the “Organizing Company”), with address at Av. Pardo y Aliaga, No. 652, Office 1201, district of San Isidro, province and department of Lima, Peru.

### **2. WHO ARE WE LOOKING FOR:**

Teams made up of a maximum of five (5) participants, over eighteen (18) years old, with a maximum total of two hundred fifty (250) professionals from Technology-related careers that may participate from different countries around the world (global convocatory).

### **3. PARTICIPANTS:**

- All people who comply with the requirements established in point 2 and have registered on the web [www.hackathonbelcorp.com](http://www.hackathonbelcorp.com), may register in the Contest from June 21<sup>st</sup>, 2022 at 6:30 pm (Peru time) to 4:00 pm (Peru time) on July 15<sup>th</sup>, 2022.
- In order to participate in the Contest, it is necessary for people to be interested in creating innovative solutions that contain a code developed during the Contest.
- In order to participate in the Contest, it is necessary for participants to know programming languages, such as: Python, Javascript -Node.js, TypeScript, Tree.js, Java, swift, APIs, microservices
- Participants must register individually through our page. If they wish to register as a team, they will have to do so individually and specify the name of their team in the form. It is suggested that this team be made up of a maximum of five (5) people.
- Participants must comply with all the conditions detailed in point four (4) of this document, called "Competition Dynamics".
- People who are workers of the Organizing Company or related companies of the Belcorp Group may not participate in the Contest.

### **4. DYNAMICS OF THE CONTEST**

Those interested in participating in the Contest must comply with the mechanics detailed below between 10:00 am (Peru time) on August 5<sup>th</sup>, 2022, and until 1:00 pm (Peru time) on August 6<sup>th</sup>, 2022, on the virtual platform used for the event.

**STAGES:** The Contest consists of 5 stages:

#### **a) FIRST STAGE: REGISTRATION**

- Participants must register individually through the page [www.hackathonbelcorp.com](http://www.hackathonbelcorp.com) between June 21<sup>st</sup> and July 15<sup>th</sup>, 2022. If you wish to register as a team, you will have to do so individually and specify the name of your team in the form. This team can be made up of a maximum of five (5) members.
- Participating teams will be selected according to the following criteria:
  - o Previous experience using metaverse technologies and coding languages such as Python, Javascript -Node.js, TypeScript, Tree.js, Java, swift, APIs, microservicios
  - o Order of registration.

## **b) SECOND STAGE: PROPOSAL OF THE CHALLENGE TO THE TEAMS (WORKSHOP WEEK)**

- A pre-hackathon and two workshops will be held in which relevant information will be presented to Belcorp and the technology necessary to carry out the proposals.
- The Organizing Company will pose the challenge, in order for the teams to develop an innovative and functional solution.
- In the Workshop, at least one member of each team must participate. During this time, participants will receive valuable info for the next stages. It will take place virtually before the main event on the following days:
  - o Workshop 1: July 25<sup>th</sup>, 2022 starting at 6:00 p.m. (Peru time).
  - o Workshop 2: August 1<sup>st</sup>, 2022 starting at 6:00 p.m. (Peru time).
- The Pre - Hackathon event is optional; however, the participation is recommended because teams will be able start de ideation, analysis, and coding in advance during these days.
  - o Pre-Hackathon: August 2<sup>nd</sup>, 2022 starting at 11:00 a.m. (Peru time).
- The choice of tools, frameworks and other libraries will depend on each of the participating teams. The Organizing Company will provide a Start Kit that will include referential information that can be used to build the solutions.

## **c) THIRD STAGE: PRE-ASSESSMENT**

- Each team will be evaluated by experts from the corresponding Business and Technology area according to the challenge of the Organizing Company.
- On August 5<sup>th</sup>, 2022, starting at 6:30 pm (Peru time), the experts of the Organizing Company will listen to the idea of a solution to the challenge and the architecture of the solution code and they will be chosen at twenty (20) better teams. The experts will rate the content provided by the team based on the following three (3) evaluation criteria: Innovation, Impact on the organization and Feasibility-scalability of the implementation.
- The teams that were not chosen will be able to access a playoff from 7:00 pm to 8:30 pm (Peru time) on August 5<sup>th</sup>, 2022, if they wish. They will be given an additional hour and a half (1.5) to improve their solution or find another solution and will go through a similar pre-assessment process. After this play-off, the two (2) best teams will be chosen and these will join the twenty (20) teams. The experts will rate the new content provided by the team in this phase based on the evaluation criteria mentioned above.

## **d) FOURTH STAGE: CODE EVALUATION**

- On August 6<sup>th</sup>, 2022, starting at 7:00 am (Peru time), the teams of architecture experts of the Organizing Company will evaluate the code of the teams' solution in a random order. Six (6) teams will be chosen to proceed to the final stage. The criteria that will be considered for the evaluation of the code by the architecture experts are the following:
  - o All source code must be uploaded to the corresponding repository.
  - o Quality of the source code and technologies used.
  - o Have an Architecture Landscape of the proposed solution.
  - o Solution running in real time with at least one complete flow developed during the Contest.
- The other sixteen (16) teams will be eliminated.

## **e) FIFTH STAGE: FINAL PRESENTATION OF THE SOLUTION OF THE CHALLENGE**

- The teams must present the solution to the jury, running in real time with code developed during the Contest.

- Each presentation will have a duration of ten (10) minutes, where the teams will have a time of seven (7) minutes to make their presentation and the corporate jury of the Organizing Company will have a time of three (3) minutes to ask questions of the team.
- The evaluation criteria will be code level, innovation, coherence and feasibility of solving the challenge posed by the Organizing Company.
- 1st, 2nd and 3rd place will be chosen.
- The qualification of the finalist teams will be published on the live broadcast of the event in a leaderboard while the qualification of the eliminated teams will be sent privately.

#### **5. WINNERS:**

- Three (3) winning teams will be chosen. Each winner will take the corresponding prize, as described in point six (6) of this document.
- The winners will be chosen on August 6<sup>th</sup>, 2022 at the end of the final presentations of the solutions.
- The choice of winners will be made by one (1) jury of the Organizing Company formed by three (3) members and one (1) invited jury who cannot be a sponsor of the Contest. To choose the winners, each submitted prototype will be evaluated according to the following criteria: solution code, level of innovation, feasibility of implementation, presentation (support and prototype) and potential value.
- If the Jury or the Organizing Company finds or identifies developments or contributions from abroad, it may reject them within its evaluation of the prototype, idea or project presented.
- Prior to the election of the winners, the validation of compliance with the participation requirements, detailed in point four (4) of this document, will be carried out to define the participants who will be part of the jury's review.
- The criteria that will be considered for the evaluation of the code are the following:
  - o All source code must be uploaded to the corresponding repository.
  - o Quality of the source code and technologies used.
  - o Have an Architecture Landscape of the proposed solution.
  - o Solution running in real time with at least one complete flow developed during the Contest.

#### **6. AWARDS:**

- For the team that occupies the first place, it will be US\$ 8,000.00 (Eight Thousand with 00/100 Dollars).
- For the team that occupies the second place, it will be Us\$ 5,000.00 (Five Thousand with 00/100 Dollars).
- For the team that occupies the third place, it will be US\$ 2,000.00 (Two Thousand with 00/100 Dollars).

\* The prizes are not and will not be adaptable or conditioned at the request of the Contest winners.

#### **7. DELIVERY OF PRIZES:**

The prizes will be delivered by bank transfer from the Organizing Company account to a single account of the winning team that will be requested from the team leader. The term will depend on the country where the winning team's account is located and there will be a maximum of two (2) months starting from the last day of the event on August 6<sup>th</sup>, 2022. This term does not include adverse situations of strong conjuncture.

\* The Organizing Company will deliver the value of the prize stipulated in the previous points and will not be responsible for any applicable tax in the country where the winner resides. Likewise, the Parties agree from now on that each party will assume all tribute to which it is affected by virtue of this Contest and according to current regulations.

#### **8. GENERAL CONSIDERATIONS:**

- Any change or inaccuracy of the email address or data provided as a result of or on the occasion of this Contest are the sole and exclusive responsibility of the participant.
- The Organizing Company reserves the right (at its sole discretion) not to consider any participant or team who has unduly interfered in the Contest procedure and who does not respect the Terms and Conditions contained in this document.
- In case the Contest is affected by provisions of fortuitous cause or force majeure, such as the current situation of COVID-19, the Organizing Company may decide to postpone carrying it out, without affecting the rights of the participants.
- The responsibility of the Organizing Company ends with the delivery of the award assigned to the winners and under no circumstances shall it respond or reimburse the winner for any costs and / or expenses incurred due to their participation in the event, or for any other reason.
- Participants accept and guarantee that they will not submit prototypes or ideas that contain advanced projects, malware, spyware, or other malicious, misleading, or designed to restrict or damage the functionality of a computer and / or access the personal information of users. of the application which infringes the publicity or privacy rights of third parties that violates any law or regulation in force in the Peruvian territory, which can reasonably be considered as defamatory, slanderous, racially or morally offensive, unlawfully threatening or illegally harassing any person , partnership or corporation.
- Participants guarantee under their sole responsibility that the content they present in their solutions are of their original creation and that they do not infringe rights, or intellectual property rights of third parties, copyrights, trademarks, patents, trade secrets, privacy and publicity, and that the content is not illegal nor has it been sent in a way that infringes a contractual obligation that they may have with a third party; or that violates any Law or regulation in force in Peruvian territory.
- Participants claim not to have been awarded in any similar national or international competition with the solution presented.
- The participants assure that they have not previously commercialized the solution presented or are in the commercialization process. The proposal must be the result of work during the convened day.
- Participants expressly acknowledge that the Organizing Company will have ownership of all intellectual property rights and copyrights over any material produced as a result of their participation in the Hackathon.
- The winners consent to the use of their ideas, applications and their data for dissemination use as a result of this Hackathon without this meaning any type of financial compensation.
- The participants are responsible for the legality of the code used in the solution presented. Participants guarantee that they will not present solutions whose code is copied by other authors and that they will not contain components designed to damage the operation of computer equipment, mobile equipment, that threaten the integrity of data or computer systems or that access information. users' staff. Failure to comply with this rule will be grounds for disqualification.

- All participants in the Contest accept and authorize the Organizing Company in an unlimited way to use their name and image, for advertising purposes on social networks and web pages of the Organizing Company and the Belcorp Corporation, as well as in the public press.
- Any attempt or method of participation in the Contest that is carried out by any process, technique or mechanism of participation other than those detailed above is prohibited and will be canceled.
- Any modification to the Terms and Conditions will be made by the Organizing Company and will be promptly communicated to the participants via email.
- Participation in this Contest implies for all legal purposes the full acceptance of these Terms and Conditions by the participants.
- In this sense, the mere fact of participating in this Contest means the knowledge and acceptance of these Terms and Conditions by the participants.
- Through this document, we inform that the personal data that will be consigned through this means will be incorporated into the data bank called "Clientes" of the Organizing Company, in case the participant accepts it in the corresponding registration form .
- Confidential information consists of all information that is related to the Contest carried out by the Organizing Company, with projections, technical data, business information, documents, software, products, operations, processes, plans or intentions, commercial and financial information among other types. of information, to which the participants have access during the development of the Contest. This information is confidential in nature and should not be shared or published to third parties or the public.
- Each participant, either individually or in a group, undertakes to keep in strict reserve and confidentiality the information, documentation, operations, processes, technology and other data inherent to the activity of the Organizing Company to which they have had access as a result of their participation in the Contest, even after it has ended under these terms and conditions.

#### **9. PERSONAL DATA PROTECTION:**

- The personal data provided by the participants will be incorporated into the data bank called "Clientes" of the Organizing Company, registered with RNPDP code No. 16765.
- The treatment of personal data provided by participants is in accordance with the provisions of the relevant regulations on the matter (Ley No. 29733 – Ley de Protección de Datos Personales and its Regulations, approved by Decreto Supremo No. 003 -2013-JUS).
- The Organizing Company will treat the personal data provided by the participants in order to identify and contact them to manage the commercial relationship with them and in general, for any commercial purpose that the Organizing Company may have with the participant, such as advertising, statistical and promotional, including the invitation to events organized by the Organizing Company.
- The personal data provided by the participants will only be used for the limited purposes indicated in the previous paragraph.
- The personal data provided by the participants will be transferred, nationwide, to the delivery company hired by the Organizing Company in order to deliver the prizes to the winners of the Commercial Promotion.
- The personal data provided by the participants will be transferred, internationally, to the company SAP PERÚ SAC, hired by the Organizing Company to provide storage services in the cloud (cloud computing).
- The personal data provided by the participants to the Organizing Company will be kept for the duration of the commercial relationship with the owner of the personal data, which will, in principle, be indefinite.

- The owner of the personal data has the right to access their personal data in the possession of the Organizing Company, know the characteristics of their treatment, rectify them if they are inaccurate or incomplete, request that they be deleted or canceled as they are considered unnecessary for the previously stated purposes or to oppose its treatment for specific purposes.
- The owner of the personal data may direct their request to exercise the aforementioned rights to the following address: Avenida Pardo y Aliga No. 652, interior 701, district of San Isidro, Lima, Peru. In that sense, in order to exercise the aforementioned rights, the owner of the personal data must send, to the aforementioned address, the respective request in the terms established in the Regulation of Ley No. 29733, including: (i) name of the owner of the personal data; (ii) address and / or other means to receive the response to the respective request; (iii) documents that prove your identity and / or legal representation; (iv) clear and precise description of the personal data with respect to which you seek to exercise your rights; Y,
- In case the owner of the personal data considers that their request to exercise their rights was not attended correctly, they can file a claim with the National Authority for the Protection of Personal Data, by contacting the Bureau of Parties of the Ministry of Justice and Human Rights : 350 Scipión Llona Street, Miraflores district, Lima province.
- The Organizing Company will be responsible for the personal data bank "Clientes" and the personal data contained therein. In order to avoid the loss, misuse, alteration, unauthorized access and theft of the personal data or confidential information provided, the Organizing Company has adopted the levels of security and protection of personal data legally required and has installed all the means and technical measures at your fingertips.